

COF #3 The Bingo Hall (Vickers Count)

You're working the main table (P1) at your local church Bingo night when you are approached by two local thugs (T1 & T2) that are obviously not there to play Bingo. As they approach they pull a gun and tell you to hand over the cash. As they demand the cash two more thugs (T3 & T4) grab an elderly patron and yell for everyone to hit the floor. At this point (The buzzer) there is no other choice so you draw your gun from a seated position and engage all three bad guys (T1, T2, T3 & T4) with 2 shots each from behind the table (remember to use tactical priority). Hearing screams from the main Bingo hall you move to the door (P2) to find three more thugs have another hostage in there. From the door way engage the bad guys (T5, T6 & T7) with 2 shots each. Remember to use tactical order (slicing the pie). (14 rounds minimum)

